

Resolution and Texture Analysis

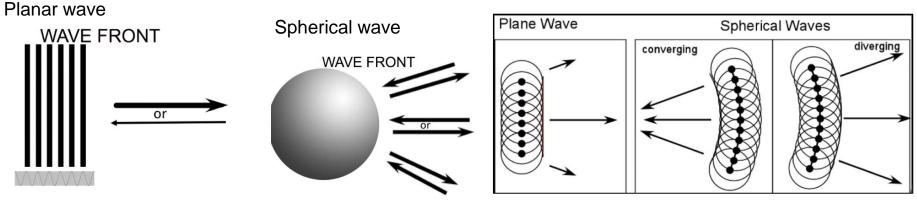
Navid Asadi

Physical Inspection and AttacKs on ElectronicS (PHIKS)



Resolution

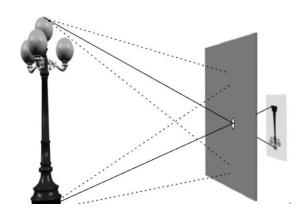
- Why light does not provide infinite magnification
 - Light travels in straight line!
- Pin hole camera
 - If hole is bigger the image will be fuzzier
 - If hole is very small image gets blurry
 - Light is diffracted at the hole
- Light wave can travel in planar or spherical
 - Light is made of infinite small objects called Huygens wavelet

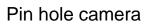


Peak and valley





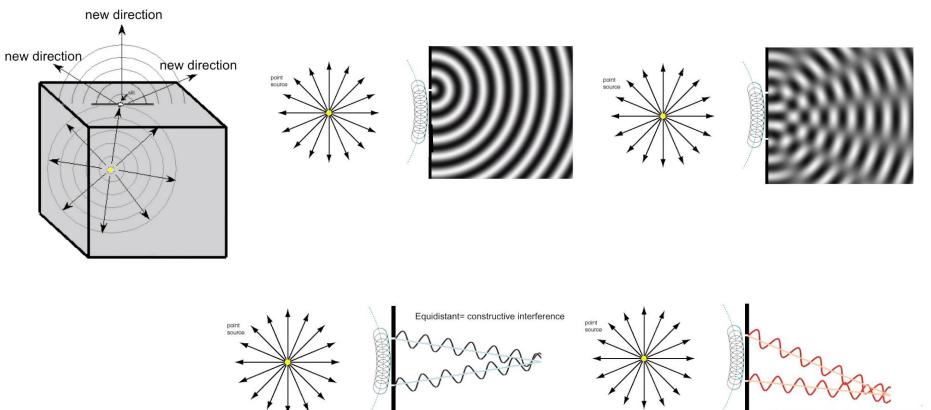




Light Diffraction



Light in Wave form

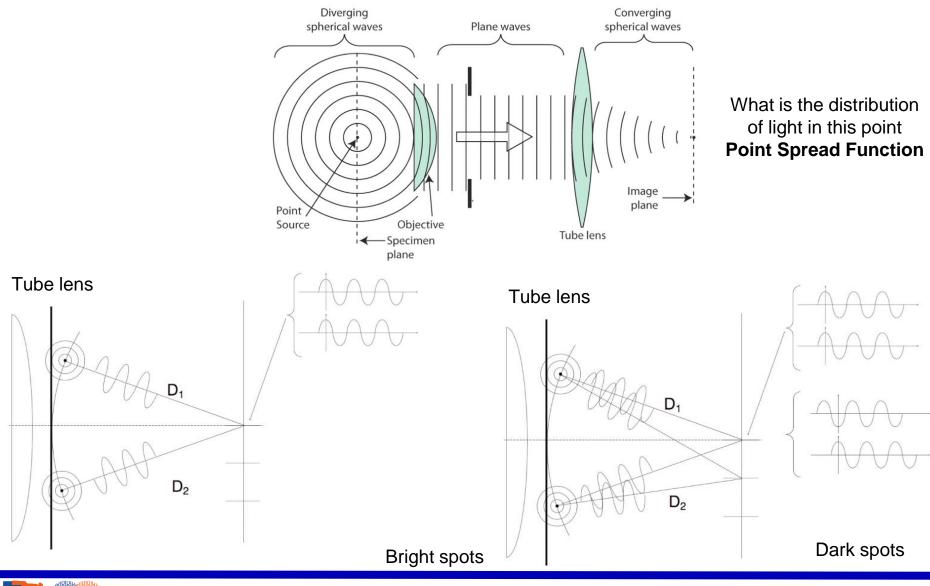


1/2λ difference= deconstructive interference



Optics of Microscope

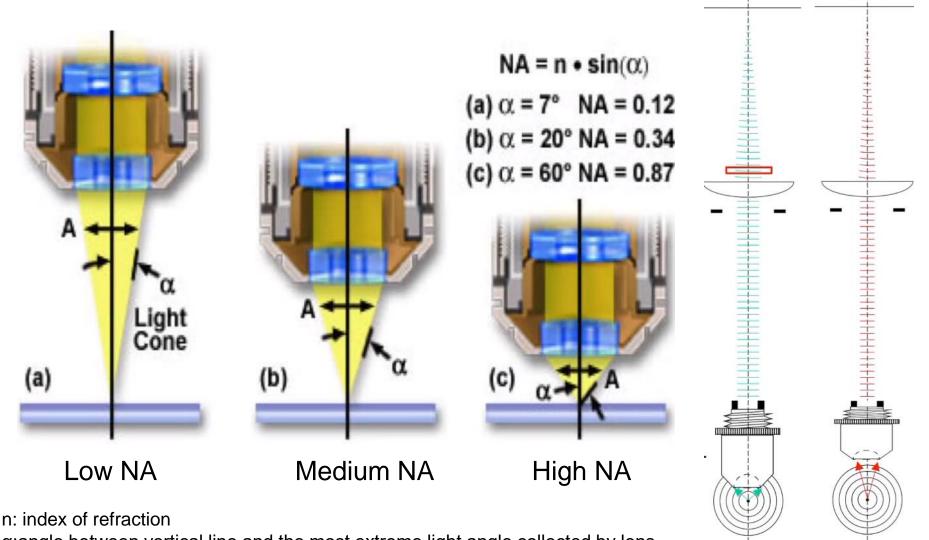




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Numerical Aperture



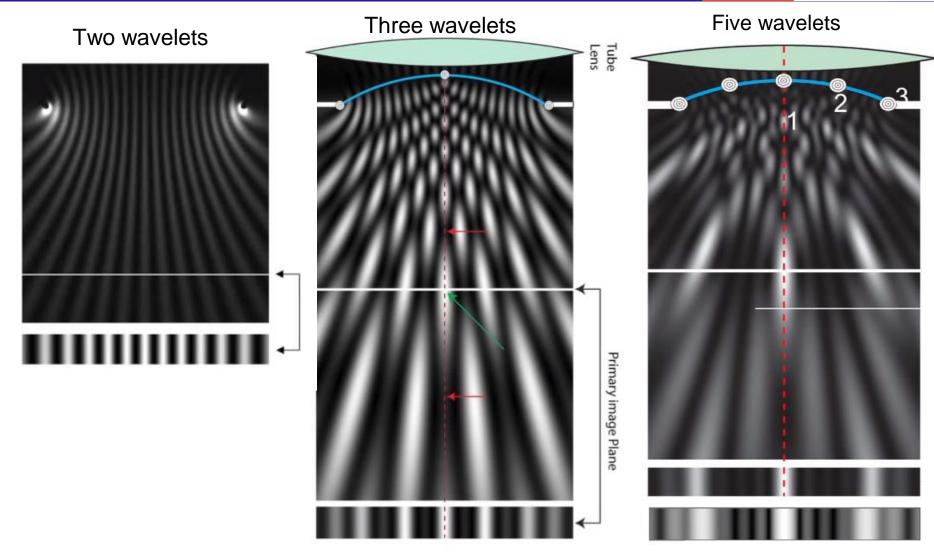


 α :angle between vertical line and the most extreme light angle collected by lens

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Effect of Wavelets

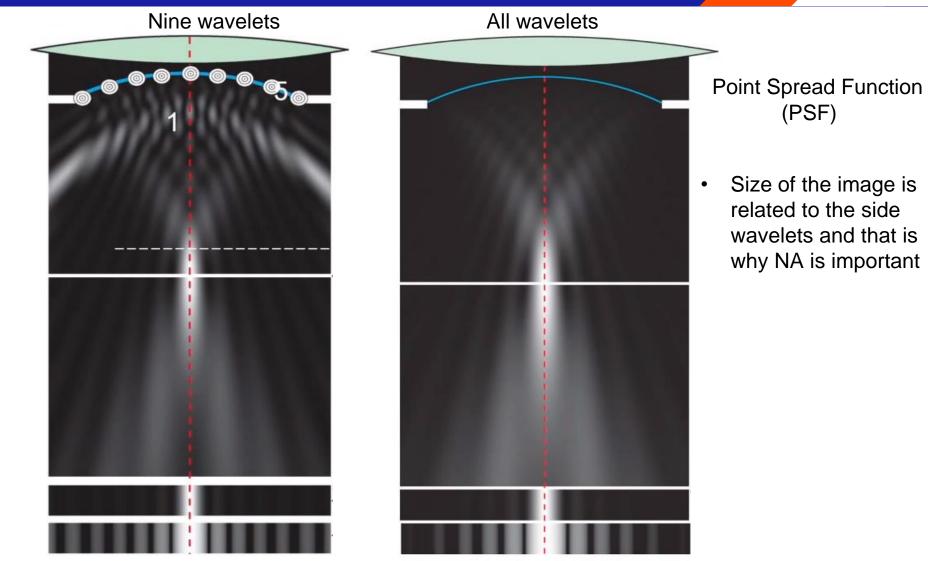




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Effect of Wavelets







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Resolving

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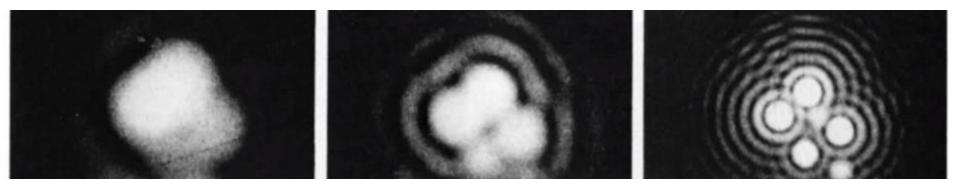
- Normal Enhanced Looking down on the xy plane iry" disk due PSF has center Airy disks to **PSF** PSF has a series of concentric rings XY (lateral) 0.61λ/NA Rayleigh 0.61 \/N/
- There is no rule to define resolution but a generally accepted criterion of Rayleigh mostly used by microscopists.
- The center of an object is right at the first dark circle of other object

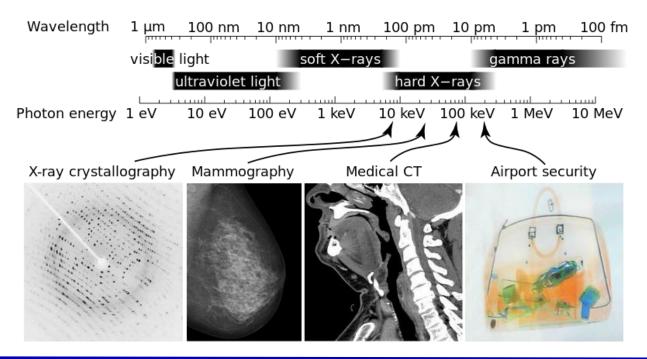
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NA and Wavelength



• Same magnification and different NA

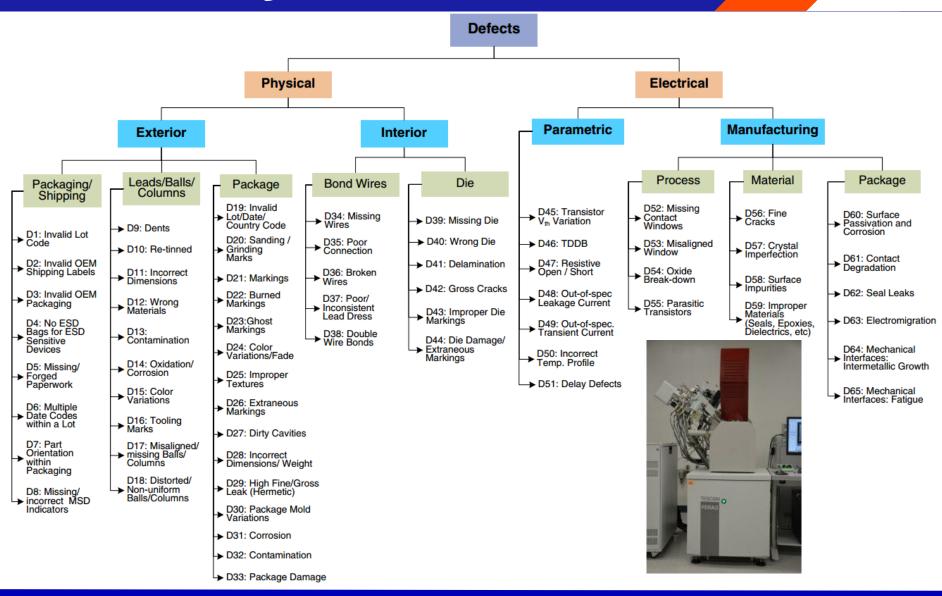






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Taxonomy of Defects





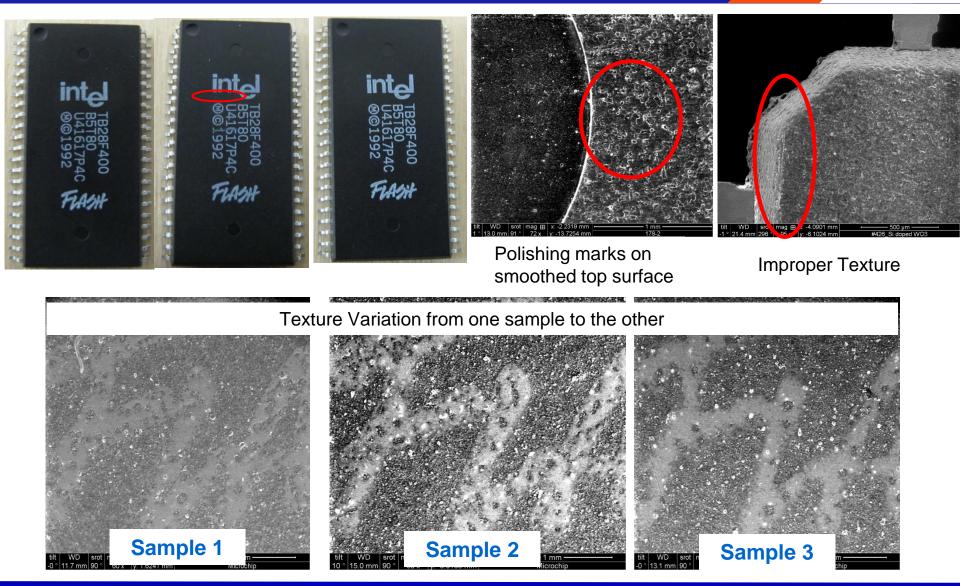
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SEM Imaging





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3D SEM Based Stereo-photogrammetry



Stereo 1

By Taking 2D images of the same Location at different perspective one can reconstruct the 3D image

Convergence Angle

<image>

What is

Stereo-photogrammetry?

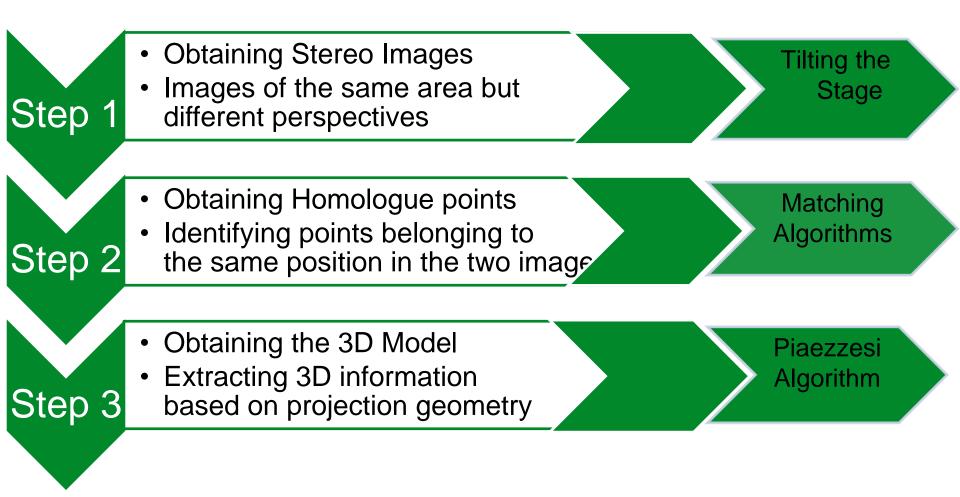
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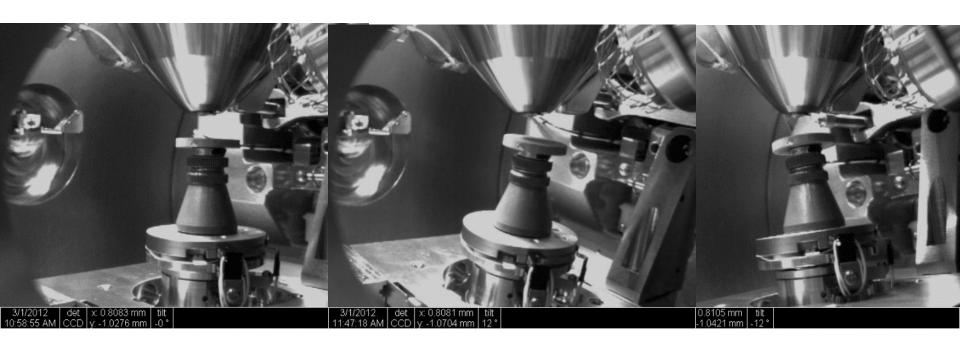
3D SEM Based Stereo-photogrammetry







3D SEM Based Stereo-photogrammetry





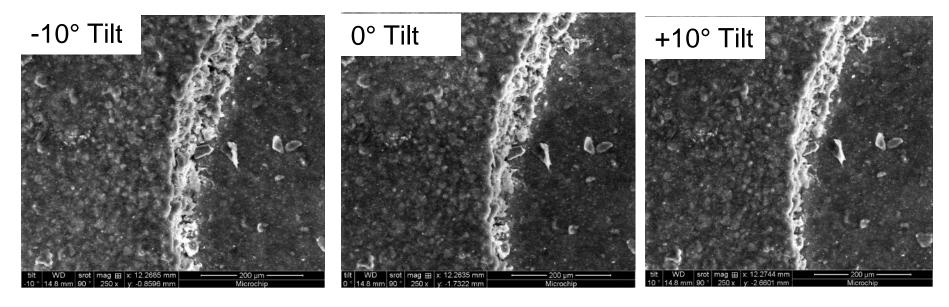
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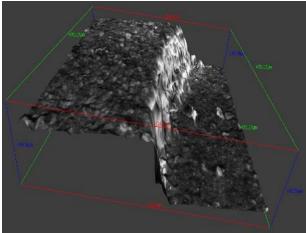
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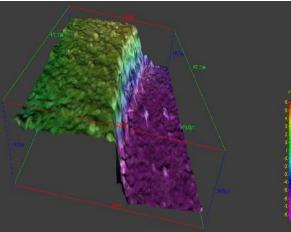
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SEM- Stereo photogrammetry on a Dimple









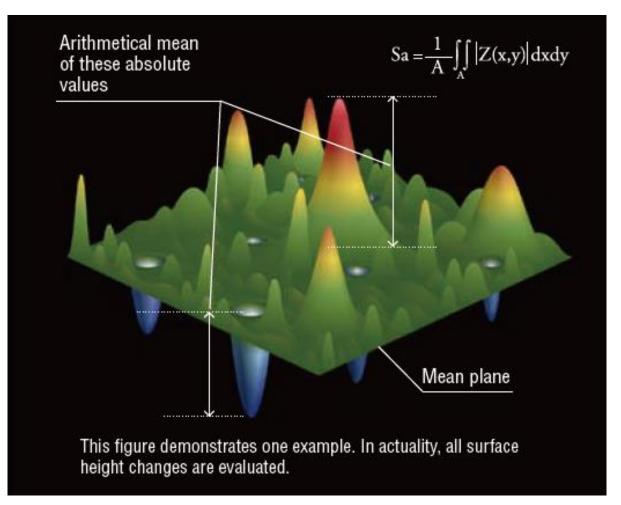
3D surface reconstruction from only 3 images while maintaining the actual texture of the dimples



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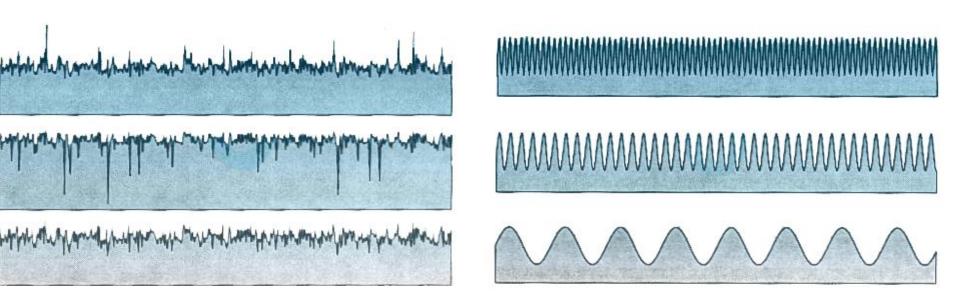
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Height Sa (arithmetical mean height)

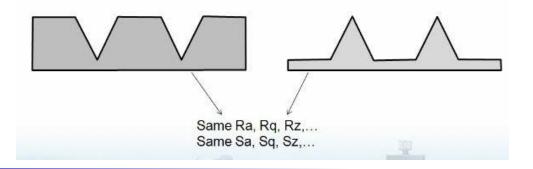








Some parameters have to be used that concerns heights and peaks/ volume analysis





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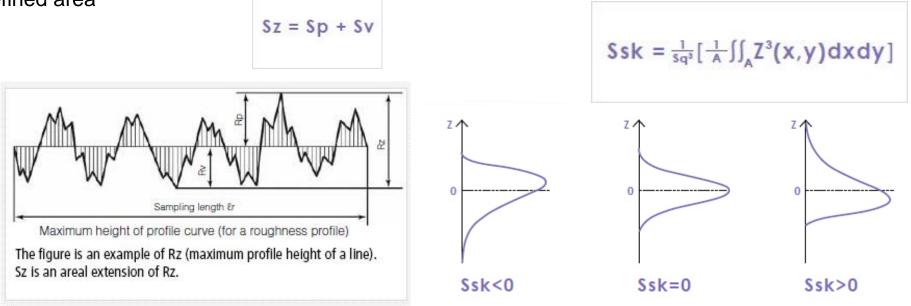


Height Sz (Maximum height)

sum of the largest peak height value and the largest pit depth value within the defined area

Ssk (Skewness)

represent the degree of bias of the roughness shape (asperity)

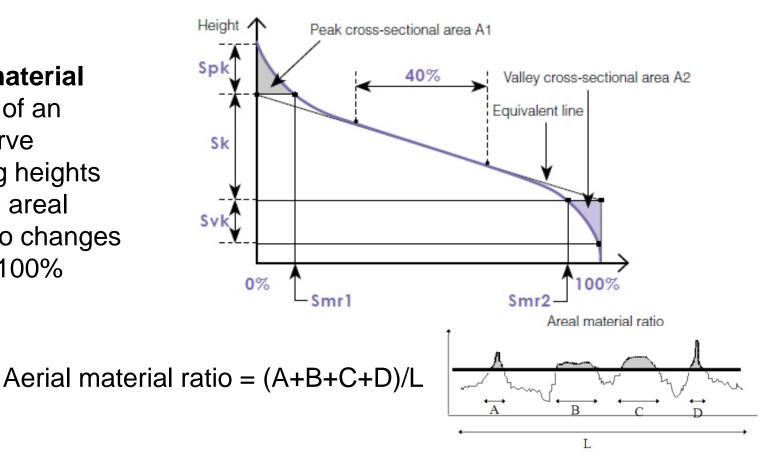


Ssk<0: Height distribution is skewed above the mean plane.

Ssk=0: Height distribution (peaks and pits) is symmetrical around the mean plane. Ssk>0: Height distribution is skewed below the mean plane.

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The **areal material ratio curve** of an area is a curve representing heights at which the areal material ratio changes from 0% to 100%



Functional Sk (Core roughness depth) Spk (Reduced peak height) Svk (reduced dale height (reduced valley depth))

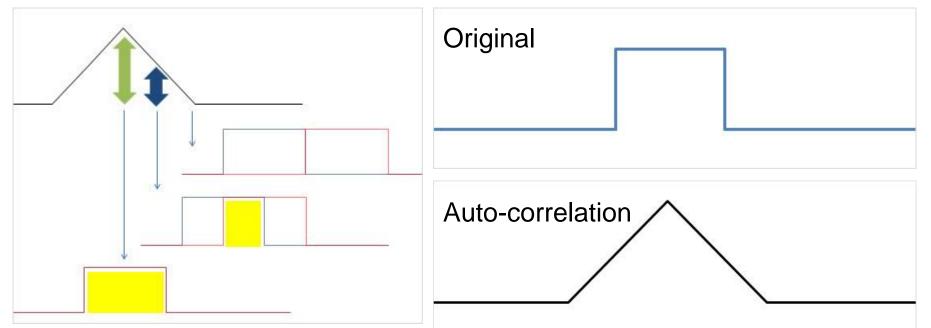


 $f_{ACF}(t_x, t_y) = \frac{\iint z(x, y)z(x - t_x, y - t_y)dxd}{\iint z(x, y)z(x, y)dxdy}$

Spatial Sal (Auto-correlation length)

Represents horizontal distance in the direction in which the autocorrelation function decays to the value[s] (0.2 by default) the fastest.

In image processing, an auto-correlation function is a measure of the matching ratio between an image rendered in different coordinates and the original image

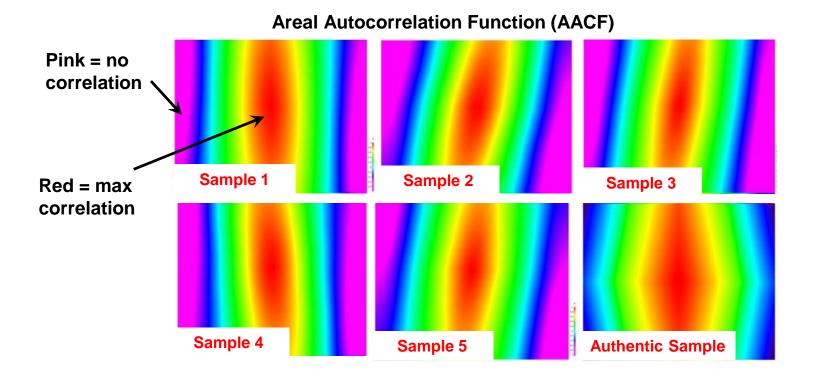


When the difference is small, the overlapping area is large, as is the auto-correlation value. When the difference is large, the overlapping area is small, as is the auto-correlation value

Advanced Surface Analysis (SEM)



$$\begin{split} R(t_i, t_i) &= \frac{1}{(M-i)(N-j)} \sum_{l=1}^{N-j} \sum_{k=l}^{M-i} Z(x_k, y_l) Z(x_{k+i}, y_{l+j}) \\ i &= 0, 1, \dots, m < M; \ j = 0, 1, \dots, n < N; \ t_i = i. \Delta x; \ t_j = j. \Delta y \end{split}$$





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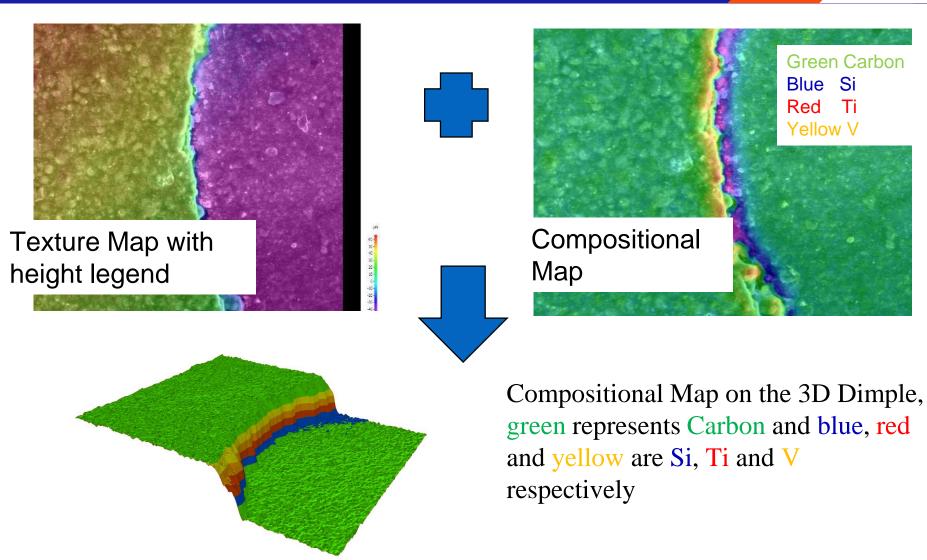


Functional	Smr(c) Areal material (bearing area) ratio Smc(mr) Inverse areal material ratio Sk (Core roughness depth) Spk (Reduced peak height) Svk (reduced dale height (reduced valley depth)) Smr (Peak material portion) Smr2 (Valley material portion) Sxp (Peak extreme height)
Functional volume	Vvv (Dale void volume) Vvc (Core void volume) Vmp (Peak material volume) Vmc (Core material volume)
Feature	Spd (Density of peaks) Spc (Arithmetic mean peak curvature) S10z / S5p / S5v / Sda(c) / Sha(c) / Sdv(c) / Shv(c)



Geometry and Material





Tools for Visual Inspection



OBSERVATION	INSTRUMENT	OTHER COMMON METHODS
Residue on leads	SEM/X-ray	X-ray Fluorescence (XRF), Optical Microcopy
Sanding marks	SEM/EDS	Optical Microscopy, XRF
Coated/filled dimples	SEM/X-ray	LSM, Optical profilometry
Dimple depth variation	SEM/X-ray	LSM, Optical Profilometry
Incorrect lead plating (Sn vs. Sn/Pb)	SEM/EDS	XRF
No exposed lead base metal	SEM	XRF,Optical Methods
Bent leads	SEM/X-ray	Optical Methods
Metal shavings and/or tin whiskers on leads	SEM	SEM, Optical Microscopy
Different die sizes	X-ray	Decapsulation, Scanning Acoustic Microscopy (SAM)
Different lead frames	X-ray	Decapsulation
Wire bond pattern variations	X-ray	Decapsulation, SAM
No barrier metal under pure Sn lead finish	SEM	XRF, Optical Microscopy
Blacktopping (top and bottom surfaces)	SEM/X-ray	Destructive Liquid Testing



Reading



- https://www.microscopyu.com/
- ISTFA paper: Advanced Physical Inspection Methods for Counterfeit IC Detection

